

Fine Art: Unit 4 evaluation template

Unit 4 Fine Art evaluation	
Name	Viking Stendahl
Pathway	Sculpture
Original PPP title	Digital Life
Original intention	My initial aim for my project to explore our relationship to the digital world - both through physical and digital mediums - and perhaps even find some manner in which the two could be combined in some form. I intended to make an interactive sculptural outcome in Waterlow park which would relate to the natural environment as well as the digital one.
Enforced situation	Due to the Covid-19 crisis I thought it best to leave London and found myself quarantined in a village in the Alps with a friend. Furthermore, not being able to do the park project was a shame, however I was forced to come up with new ideas of realising my project which - interestingly enough - would never have happened if it weren't for these extraordinary circumstances.
Activity and adaptation	At first I found it rather challenging to continue with my project without the energy and support of my peers and tutors as well as the resources at college. Looking back I think this was also due to how abruptly things ended. Nevertheless, gradually I became grounded in the situation I was in and found myself responding to the environment around me while being largely dependant on the internet, as a source of my information, communication and entertainment. The work I have produced during this time has mainly been a response to a certain aspect of my environment (and indisputably this situation) - such as a particular room in the house or a specific weather condition - which I then try to bring into a digital space. I also found myself responding to the materials I have had readily available, such as sticks in the woods or a faulty printer. Being isolated also meant that I had to rethink the way in which my work would be interacted with. What at first was meant to be an imposing, physical structure became instead a proposal of said work - made possible through digital means.

<p>Challenges and new learning</p>	<p>Having my phone readily available, I became intrigued by artists such as Charlotte Prodger who make use of said medium when creating work. All my experimentation and engagement can now only be captured and evidenced through the lens of my device - which I think is quite interesting when considering how easily such imagery can be warped and manipulated. Just like all the information which we are receiving and sending through these same devices.</p>
<p>Summary</p>	<p>I think I was lucky in the sense that my project was all about the digital world and the in past month it has been fascinating to observe how vital the internet truly is. These circumstances have forced me to make use of readily-available resources and make bolder choices which I never would have made had things gone to plan. I feel as though this project has opened me up to a whole set of questions about digital and physical space which I am keen on exploring in the near future.</p>